



GARDEN CITY
PARKS & RECREATION

Garden City Parks & Recreation Men’s & Women’s Futsal League

Information Packet

1. All games will be held at the Garden City Parks & Recreation gym, located at 310 N 6th St.
2. All games will be played on Saturday afternoons and/or all-day Sunday, starting at 8:00 a.m.

3. Registration Fees-

Registration Begins	Fee Before October 31st	Fee After October 31st	Registration Deadline
September 26th	\$235 + \$20 Player Fee	\$265 + \$20 Player Fee	November 14th

4. **Regular season games will begin November 20th**
5. FUTSAL schedules will be ready on Thursday, November 17TH after 3:00 pm.
6. All Players must sign the roster before they will be considered an eligible player.
7. **Rosters must be filled out completely with name, address and phone numbers. Teams must have at least 5 players on their roster to be accepted. Players may only register on one team.**
8. Play will be governed by FIFA FUTSAL “Laws of the Game” except where amended by the Garden City Parks & Recreation (duration of the game, ball size, substitutions, etc.). Any situation not covered by these rules shall be decided by the league officials and shall be final and binding. Further, the league Officials may amend these rules, when in their judgment; the amendment will be beneficial to the conduct of the league. The decision of the league Officials shall be final.
9. Teams play a 12-game league season and top 8 teams make it to the play offs (There must be 12 teams minimum for the 8 teams to make it to the playoffs). Read the rules of the league for further information.

Adult Futsal Rules

10. League Authority

- a. The operation of this league will be fully governed by the regulations and policies set forth by the Garden City Parks & Recreation. The Recreation staff will be responsible for the overall operation of the league.
- b. There shall be no refund of team entry fees under any circumstances, unless the program is cancelled due to lack of participation.
- c. The Garden City Parks & Recreation, their staff, officials, participants, and sponsors are not responsible for any injury sustained due to participation.
- d. Garden City Parks & Recreation Personnel-this being supervisors, officials, etc.- have the right to award points or to evict players from the game, from the bench, or to stop and forfeit a game to the opposition, if in their opinion unsportsmanlike conduct is begin demonstrated by a player, his team, or fans.
- e. If a player, team or fan is ejected from a game, that person if deemed necessary could be evicted for not only that game the next but the entire season. This is recreational activity and we will not tolerate any unsportsmanlike conduct.
- f. Beer or alcohol beverages are not allowed in the buildings. Please pick up any trash brought into the building or parking area. **IF ANYONE IS UNDER THE INFLUENCE OF ALCOHOL, THEY MAY BE ASKED TO LEAVE IF THE OFFICIAL FEELS THAT IT WILL CREATE AN UNSAFE SITUATION.**
- g. **Unsupervised children will NOT be allowed in the facility. If there is a problem with youth running around in the facility the team will be warned once and then their match will be forfeited.**
- h. Teams will furnish their own equipment and jerseys for all games. Uniforms are not required, but a shirt numbered on front or back is mandatory. The number on the shirt must be at least a 6-inch number. **A YELLOW CARD** will be awarded to each player entering the game without a number or not wearing an identical colored shirt. **No taped numbers.**
- i. All players must be registered and signed on the official roster before participating. Any violation of this rule will result in a forfeit of the game by the team violation. A player caught using someone else's name to participate will result in automatic forfeit of the game. If at any time during the game a player of the opposing team, officials, or supervisor question the identity of a player the player must present a photo I.D. to the supervisor on duty. If the player does not have an I.D. with them the game continues under protest and the player in question has until 24 hours to present an I.D. to Garden City Recreation Commission office. If an I.D. is not taken to the Garden City Parks & Recreation a forfeit will be awarded. **A player who has been registered with a team, that player cannot be taken out of the roster.**

11. LEAGUE CONDUCT AND UNSPORTSMANLIKE CONDUCT

- a. Fair play will be encouraged throughout the league. Coaches must support, encourage and induce their teams into the genuine spirit of soccer, sport and fair play.
- b. Any conduct which goes against the Spirit of Competition will result in a player/team's removal from the league, as well as more serious sanctions levied with regards to further participation within other project s leagues and programs.
- c. All illegal conduct will be prosecuted accordingly (fighting, harassment, etc.)
- d. The Garden City Recreation Reserves the authority to forfeit any games in which an infraction of league rules has been committed.
- e. Use of profane or abusive language will not be tolerated. Players that violate this rule can be expelled of the game without warning.
- f. A player that has been ejected from a game for an unsportsmanlike conduct will be required to sit out their team's next game; the player cannot be present in the next game.
- g. There will be a supervisor in every soccer game in which they are personnel employed by the Garden City Parks & Recreation. This personnel's duty is to maintain order within the soccer field. To report an incident happening inside and out of playing grounds. To maintain spectators 10 away from the soccer field, coaches and substitutes in their normal positions. Making sure that the referees, the goals, flags, restrooms and equipment are ready 30 minutes before each game. **THE USE OF PROFANE OR ABUSIVE LANGUAGE WILL NOT BE TOLERATED TO ANY PLAYER,**

SPONSOR AND/OR COACH. THAT WHO INTENT TO ATTACK THE SUPERVISOR OR DO ANY OF THE ABOVE WILL BE SUSPENDED FOR THE REST OF SEASON. THOSE WHO DO NOT OBEY THESE CONDITIONS WILL BE ASKED TO LEAVE THE GARDEN CITY PARKS & RECREATION FACILITIES. IF THEY ARE NOT WILLING TO COOPERATE, THE POLICE WILL BE CALLED.

- h. The Garden City Parks & Recreation reserves the authority to **SUSPEND** any player from participation for a period of time, the entire season or eternity if deemed necessary for direction harmful or abusive language at staff, officials, supervisors, scorekeepers, individuals of the opposing team, and for unsportsmanlike conduct of any velocity. **FURTHER, THE GARDEN CITY PARKS & RECREATION RESERVES THE RIGHT TO CANCEL THE LEAGUE AT ANY TIME THEY DEEM NECESSARY; THERE WILL BE NO REFUND OF MONEY. THIS WILL HAPPEN IF THERE IS ANY REPORT OF VANDALISM OR ACT OF VIOLENCE THAT OCCURS PERTAINING TO THE LEAGUE. THIS KIND OF ACTION WILL NOT BE TOLERATED.**
- i. **NO SMOKING OR ANY ALCOHOLIC BEVERAGES ARE ALLOWED IN THE BUILDINGS.**

12. PLAYERS

- a. A game is played by two teams, each consisting of no more than five players, one of whom is the goalkeeper.
- b. The number of substitutions made during a game is unlimited. A player who has been replaced may return to playing court as a substitute for another player.
- c. A goalkeeper may change places with another player.

13. UNIFORMS AND EQUIPMENT

- a. The home team shall be responsible for using and alternate color jersey, if necessary. The team listed first in all rounds shall be considered the home team. For semifinals and finals, the team with the best record shall be the home team.
- b. Team jersey must all be identical in color and be numbered according to the number on the team roster card.
- c. Players are not allowed to wear headbands or bandanas.
- d. Each goalkeeper wears colors which easily distinguish him from the other players.
 - a. If a field player replaces a goalkeeper, the goalkeeper's jersey must be marked on the back with the player's own number.
- e. Shin guards are required for all players and covered entirely by the socks.
- f. Goalkeepers are not allowed to wear headgear.
- g. Footwear- the only types of footwear permitted are canvas or soft leather training or gymnastic with soles of rubber or a similar material. The use of footwear is compulsory.
- h. For any infringement of this law the player at fault is instructed to by the referee to leave the playing court to correct his equipment or to obtain any missing item of equipment. The player may not return to the playing court without reporting to the referee, who then checks that the player's equipment is now correct. The player is only allowed to re-enter the game when the ball is out of play.

14. FORFEITS

- a. A forfeit will be declare if a team fails to report within five (5) minutes after schedule game time with at least three (3) registered players.
- b. Any team that quits the field of play before the conclusion of the game will forfeit the game and is subject to disqualification at the discretion of the League Head Supervisor.
- c. The League Head Supervisor can declare a double forfeit to both teams with no points scored for the game. This could be done if the case of unsportsmanlike behavior by both teams etc. and would only be done after consulting with officials determining that both teams were at fault.

15. THE REFEREE

- a. Each game is controlled by a referee who has full authority to enforce the Laws of the Game in connection with the game to which he has been appointed, from the moment he enters the locality where the playing court is situated until he leaves.
- b. Enforces the Laws of the Game.
- c. Allows play to continue when the team against which an offence has been committed will benefit from such an advantage and penalizes the original offence if the anticipated advantage does not ensure at the time.

- d. Keeps a record of the game and provides the appropriate authorities with a game report which includes information on any disciplinary action taken against players, and/or team officials and any other incidents which occur before, during or after the game.
- e. Acts as timekeeper in the event that this official is not present.
- f. Stops, suspends or terminates the game for any infringement of the Laws or due to any kind of outside interference.
- g. Takes disciplinary action against players guilty of cautionable or unsporting behavior and sending-off offences.
- h. Ensures that no unauthorized persons enter the playing court.
- i. Stops the game if, in his opinion, a player is seriously injured and ensures that he is removed from the playing court.
- j. Allows play to continue until the ball is out of play if a player is, in his opinion, only slightly injured.
- k. Ensures that any ball used meets the requirements.
- l. **Protest** none are allowed; the decision of the referee is final. The decisions of the referee regarding facts connected with play are final.

16. THE DURATION OF THE GAME

- a. The game last two equal periods of 20 minutes.
- b. Time out
 - i. The teams are entitled to request a time out of 1 minute in each half.
 - ii. The team coaches are authorized to request for time out of 1 minute.
 - iii. A time out may be requested at any time, but only permitted when team is in possession of the ball and the ball is out of play.
 - iv. A team which does not request a time out in the first half of the game is still only entitled to one time out in the second half.
- c. The half time interval may not exceed over 5 minutes.

17. BALL IN AND OUT OF PLAY

- a. The ball is out of play when it has wholly crossed the goal line or touch line, whether on the ground or in the air, play has been stopped by the referee and it hits the ceiling.
- b. The ball is in play at all other times when it rebounds from a goal or from either of the referees when they are on the playing court.
- c. When a game is being played on an indoor playing court and the ball accidentally hits the ceiling the game is restarted by a kick-in awarded to the opposing team to the one which last touched the ball. The kick-in is taken from a point on the nearest touch line to the intersection between both touch line and the imaginary line that runs parallel to the goal line and the place below where it hit the ceiling

18. METHOD OF WINNING

- a. The team scoring greater number of goals during the game is the winner.
- b. If both teams score an equal number of goals or of no goals are scored, the game is drawn.

19. FOULS AND MISCONDUCTS

- a. A direct free kick shall be awarded to the opposing team if a player commits any of the following six infringements in a manner considered by the referees to be careless, reckless or excessively forceful:
 - i. Kicking or attempt to kick an opponent
 - ii. Tripping or attempting to trip an opponent, either by sliding or bending down in front or behind an opponent
 - iii. Jumping on an opponent
 - iv. Striking or attempting to strike an opponent
 - v. Pushing an opponent
- b. A direct free kick shall also be awarded to the opposing team if a player commits any of the following five infringements:
 - i. holding an opponent
 - ii. spitting at an opponent
 - iii. sliding in an attempt to play the ball while an opponent is playing it or is about to play it (sliding tackle), except for the goalkeeper in his own penalty area, provided that he does not endanger the safety of an opponent
 - iv. touching the opponent before the ball when attempting to win possession

- v. carrying, striking or throwing the ball with one's hands or arms, except for the goalkeeper in his own penalty area
- vi. The direct free kick shall be taken from the place where the infringement occurred, unless the free kick has been awarded to the defending team in its own penalty area, in which case the free kick may be taken from any point inside the penalty area.
- vii. **The above-mentioned infringements are accumulated fouls**
- c. Penalty Kick
 - i. A penalty kick shall be awarded if a player commits any of the above-mentioned infringements inside his own penalty area, irrespective of the position of the ball but provided that it is in play.
- d. An indirect free kick shall be awarded to the opposing team if a goalkeeper commits any of the following offences:
 - i. after clearing the ball, he touches it again with his hands before it has been played or touched by an opponent
 - ii. he touches or controls the ball with his hands after it has been deliberately kicked to him by a team-mate
 - iii. he touches or controls the ball with his hands after he has received it directly from a kick-in taken by a team-mate
 - iv. he touches or controls the ball with his hands or feet in his own half for more than four seconds
- e. An indirect free kick shall also be awarded to the opposing team from the place where the infringement occurred, if, in the opinion of the referee, a player:
 - i. plays in a dangerous manner
 - ii. deliberately obstructs an opponent
 - iii. prevents the goalkeeper from throwing the ball with his hands
 - iv. commits any other infringement not previously mentioned for which play is stopped to caution or dismiss a player
 - v. The indirect free kick shall be taken from the place where the infringement occurred*.
- f. Disciplinary Sanctions
 - i. Yellow and red cards may only be shown to players or substitutes. The referees are authorized to take disciplinary action from the moment players enter the pitch until the moment they leave it after the final whistle.
- g. Cautionable Offences
 - i. A player or a substitute shall be cautioned and shown the yellow card if he commits any of the following infringements
 1. unsporting behavior
 2. dissent by word or action
 3. persistent infringement of the Laws of the Game
 4. delaying the restart of play
 5. failure to respect the required distance when play is restarted with a corner kick, kick-in, free kick or goal clearance
 6. entering or re-entering the pitch without the referees' permission or infringement of the substitution procedure
 7. deliberately leaving the pitch without the referees' permission
- h. Sending Off Offences
 - i. A player or a substitute shall be sent off and shown the red card if he commits any of the following offences:
 1. serious foul play
 2. violent conduct
 3. spitting at an opponent or any other person
 4. denying the opposing team a goal or an obvious goals scoring opportunity by deliberately handling the ball (with the exception of a goalkeeper inside his own penalty area)
 5. denying an opponent moving towards the player's goal an obvious goal scoring opportunity by committing an offence punishable by a free kick or a penalty kick
 6. using offensive, insulting or abusive language or gestures
 7. receiving a second caution in the same match
- i. Decisions
 - i. A player who has been sent off may not re-enter the play, nor may he sit on the substitutes' bench, as he is obliged to leave the vicinity of the court.

A substitute player may enter the court two full minutes after a team-mate has been sent off, unless a goal is scored before the two minutes have elapsed, and provided he has the authorization of the referee. In this case the following conditions apply:

1. if there are 5 players against 4 and the team with the greater number of players scores a goal, the team with only 4 players may be completed with a fifth player
 2. if both teams are playing with 4 players and a goal is scored, both teams shall remain with the same number of players
 3. if there are 5 players playing against 3, or 4 against 3, and the team with the greater number of players scores a goal, the team with 3 players may be increased by one player only
 4. if both teams are playing with 3 players and a goal is scored, both teams shall remain with the same number of players
 5. if the team scoring the goal is the one with fewer players, the game shall continue without any change to the number of players
- ii. Following a clearance by the goalkeeper a player may pass the ball back to him using his head, chest, knee; etc. provided that he receives it after it has crossed the halfway line or has been touched or played by an opponent. If, however, in the opinion of the referees, a player uses a deliberate trick while the ball is in play in order to circumvent the Law, the player shall be guilty of unsporting behavior. He shall be cautioned, shown the yellow card and an indirect free kick shall be awarded to the opposing team from the place where the infringement occurred*. In such circumstances, it is irrelevant whether the goalkeeper subsequently touches the ball with his hands or not. The offence shall be deemed to have been committed by any player who attempts to circumvent both the letter and the spirit of Law.
 - iii. A tackle that endangers the safety of an opponent shall be sanctioned as serious foul play.
 - iv. Any act of simulation on the pitch that is intended to deceive the referees shall be sanctioned as unsporting behavior.
 - v. A player who removes his shirt when celebrating a goal shall be cautioned for unsporting behavior.

j. COACH RESPONSIBILITIES

- i. The head coach shall be responsible for ensuring that each of his/her players are properly and legally equipped.
- ii. The head coach shall receive the first caution issued for an illegally equipped player.
- iii. The coach may be cautioned or disqualified either for team misconduct or for bench misconduct that cannot be attributed to a specific individual.
- iv. A coach who is disqualified shall leave the vicinity of the playing area immediately and is prohibited from any contact, direct or indirect, with the team during the remainder of the game. Failure to comply shall result in termination of the game.

k. SANCTIONS FOR A YELLOW AND RED CARD

- i. Every time a player accumulates 3 yellow cards, he/she will be suspended for the team's next game.
- ii. Once a player accumulates 3 red cards in the league, he/she will be suspended for rest of the league.

l. AGGRESSIONS

- i. Aggressions towards a referee or staff member
 1. Suspended for the rest of the league
- ii. Try to harm an official or staff member
 1. 6 games of suspension
- iii. Insults to an official or staff member
 1. 6 games of suspension
- iv. An aggression to an opponent
 1. 3 games of suspension
- v. Respond and aggression to an opponent
 1. 3 games of suspension
- vi. Players of the same team fighting
 1. 3 games of suspension
- vii. Try to harm an opponent

- 1. 1 game of suspension
- viii. Use of inappropriate language
 - 1. 1 game of suspension
- ix. Team(s) that get into a fight
 - 1. Suspended for the rest of the season
- x. Participate on a match under the influence of alcohol
 - 1. Suspended for the rest of the season

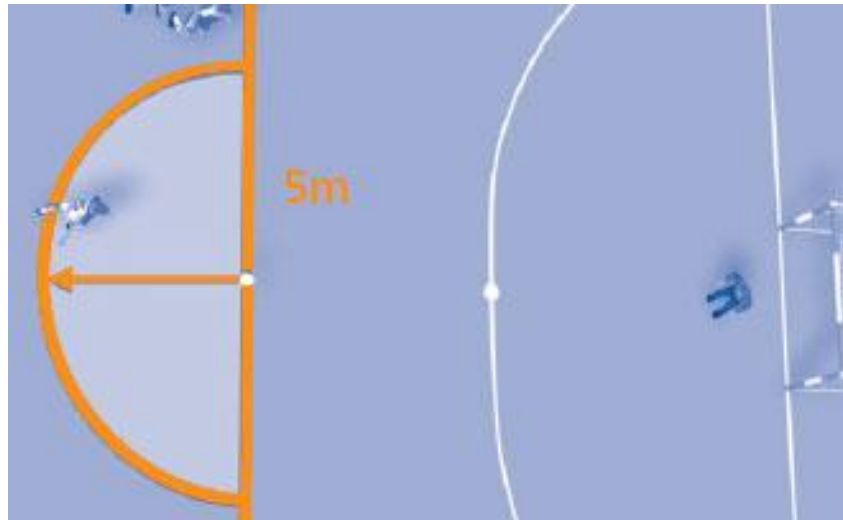
20. FREE KICKS

- a. Free kicks are either direct or indirect.
- b. For both direct and indirect free kicks, the ball shall be stationary when the kick is taken and the kicker may not touch the ball a second time until it has touched another player
- c. If the team taking the free kick takes more than 4 seconds:
 - i. the referees shall award an indirect free kick to the opposing team from the place where the infringement occurred*
- d. The Direct Free Kick
 - i. If a direct free kick directly enters the opponents' goal, a goal shall be awarded.
- e. The Indirect Free Kick
 - i. A goal shall only be awarded if the ball touches another player before it enters the goal.
- f. Position of Free Kick
 - i. All opponents shall be situated at least 5 m from the ball until it is in play. The ball shall be deemed in play after it has been touched or played.
When a defending team is taking a free kick from inside its own penalty area, all opponents shall remain outside said area. The ball shall be deemed in play immediately after it has left the penalty area.

21. ACCUMULATED FOULS

- a. are those punished by a direct free kick as mentioned in Fouls and Misconducts
- b. the first 5 accumulated fouls committed by each team during each half are recorded in the match report
- c. the referees may allow play to continue by applying the advantage rule if the team has not yet committed 5 accumulated fouls and the opposing team is not denied an obvious goal scoring opportunity
- d. When applying the advantage rule, the referees shall use the mandatory signal to indicate an accumulated foul to the timekeeper and the third referee as soon as the ball is out of play
- e. If extra time is played, accumulated fouls from the second period shall remain valid. Any accumulated fouls during extra time shall be added to the team's total from the second period
- f. For the first 5 accumulated fouls recorded against either team in each half, and provided the game has been stopped for that reason:
 - i. the players of the opposing team may form a wall to defend a free kick
 - ii. all opponents shall be situated at least 5 m from the ball
 - iii. a goal may be scored directly in the opponents' goal from this free kick
- g. Beginning with the sixth accumulated foul recorded against either team in each half:
 - i. the defending team's players may not form a wall to defend a free kick
 - ii. the player taking the kick shall be duly nominated
 - iii. The goalkeeper shall remain in his penalty area at a distance of at least 5 m from the ball
 - iv. All the other players shall remain on the pitch behind an imaginary line that is level with the ball and parallel to the goal line, and outside the penalty area. They shall remain 5 m away from the ball and may not obstruct the player taking the free kick
- h. **PROCEDURE (FOR THE SIXTH AN ANY SUBSEQUENT ACCUMULATED FOULS)**

- i. the player taking the free kick shall kick the ball with the intention of scoring a goal and may not pass the ball to a team-mate
- ii. once the free kick has been taken, no player may touch the ball until it has been touched by the defending goalkeeper, rebounded off the goalpost or crossbar, or left the pitch
- iii. if a player commits his team's sixth foul in the opposing team's half or in his own half in the area bordered by the halfway line and an imaginary line parallel to the halfway line passing through the second penalty mark 10 m from the goal line, the free kick shall be taken from the second penalty mark. The second penalty mark is described in Law 1. The free kick shall be taken in compliance with the provisions of the previous paragraph "Position of free kick"
- iv. if a player commits his team's sixth foul in his own half of the pitch between the 10 m line, the goal line but outside the penalty area, the team awarded the free kick shall decide whether to take it from the second penalty mark or the place where the infringement occurred



22. THE PENALTY KICK

- a. A penalty kick is awarded against a team that commits any of the infringements for which a direct free kick is awarded inside its own penalty area and while the ball is in play. A goal may be scored directly from a penalty kick. Additional time shall be allowed for a penalty kick to be taken at the end of each half or at the end of each period of extra time.
- b. Position of the ball and players
 - i. The ball
 1. shall be placed on the penalty mark
 - ii. The player taking the penalty kick
 1. shall be duly nominated
 - iii. The defending goalkeeper
 1. shall stay on his goal line, facing the kicker and between the goalposts until the ball has been put into play
 - iv. The players other than the kicker shall be situated:
 1. on the pitch
 2. outside the penalty area
 3. behind or to the sides of the penalty mark
 4. at least 5 m from the penalty mark



23. THE KICK IN

- a. The kick-in is a method of restarting play. A goal may not be scored directly from a kick-in.
- b. A kick-in:
 - i. shall be awarded when the whole of the ball crosses the touch line, either along the ground or through the air, or hits the ceiling
 - ii. shall be taken from the place where the ball crossed the touch line
 - iii. Shall be awarded to the opponents of the player who last touched the ball.
- c. Position of the ball and the players
 - i. The ball
 1. shall remain stationary on the touch line
 2. may be kicked back onto the court in any direction
 - ii. The player taking the kick in
 1. shall have part of one foot on the touch line or off the court at the moment he takes the kick-in
 - iii. The players of the defending team
 1. shall be at least 5 m from the place where the kick-in is taken
- d. Procedure
 - i. the player taking the kick-in shall do so within 4 seconds of receiving the ball
 - ii. the player taking the kick-in may not play the ball a second time until it has touched another player
 - iii. the ball shall be deemed in play as soon as it enters the court



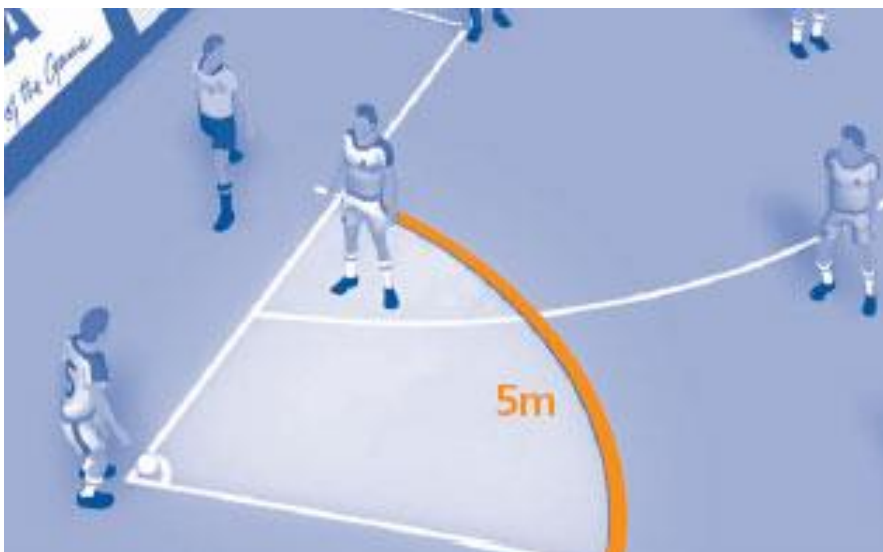
24. THE GOAL CLEARANCE

- a. A goal clearance is a method of restarting play.
- b. A goal may not be scored directly from a goal clearance.
- c. A goal clearance shall be awarded when:
 - i. The whole of the ball, having last touched a player of the attacking team, crosses the goal line either along the ground or through the air, and a goal is not scored.
- d. **PROCEDURE**
 - i. the ball shall be thrown from any point inside the penalty area by the goalkeeper of the defending team
 - ii. opponents shall remain outside the penalty area until the ball is in play
 - iii. the goalkeeper may not play the ball a second time until it has been touched by an opponent or has crossed the halfway line
 - iv. the ball shall be deemed in play when it is thrown directly out of the penalty area
- e. **Infringement and Sanctions**
 - i. If the ball is not thrown directly out of the penalty area:
 1. the goal clearance shall be retaken
 - ii. If, once the ball is in play, the goalkeeper touches the ball a second time before it has been touched by an opponent or crossed the halfway line:

1. an indirect free kick shall be awarded to the opposing team from the place where the infringement occurred*
- iii. If the goal clearance is not taken within 4 seconds of the goalkeeper taking possession of the ball:
 1. An indirect free kick shall be awarded to the opposing team on the penalty area line from the place nearest to where the infringement occurred

11. THE CORNER KICK

- a. A corner kick is a method of restarting play. A goal may be scored directly from a corner kick, but only against the opposing team.
- b. A corner kick shall be awarded when:
 - i. The whole of the ball, having last touched a player of the defending team, crosses the goal line either along the ground or through the air.
- c. Procedure
 - i. the ball shall be placed inside the corner arc at the nearest corner
 - ii. the opponents shall remain at least 5 m away from the corner arc until the ball is in play
 - iii. the ball shall be kicked by a member of the attacking team
 - iv. the ball shall be deemed in play from the moment it is played and set in motion
 - v. the kicker may not play the ball a second time until it has touched another player
- d. Infringements and sanctions
 - i. An indirect free kick shall be awarded to the opposing team if:
 1. The player taking the corner kick plays the ball a second time before it has touched another player. The indirect free kick shall be taken from the place where the infringement occurred*
 2. The corner kick is not carried out within 4 seconds from the time the player taking the kick takes possession of the ball. The indirect free kick shall be taken from the corner arc
 - ii. For any infringement
 1. the corner kick shall be retaken



12. LEAGUE POINTS

a. The winning teams will be defined by the general standings:

- i. Total of games played
- ii. Wins
- iii. Losses
- iv. Ties
- v. Goals in Favor
- vi. Goals Received
- vii. Difference of Goals
- viii. Total Points
- ix. Winning team gets 3 points
- x. A tie, each team gets 1 point
- xi. Loser team gets 0 points

13. POST SEASON

a. If the league is formed by 10 or more teams in the competition:

- i. Only 8 teams will qualify to the quarterfinals
- ii. If there is a tied at the end of the match, the game will go to penalty kicks to define the winner. Each team will choose 5 players to take the first 5 penalty kicks.

b. If the league is formed by 5 to 9 teams in the competition:

- i. Only 4 teams will qualify to the semifinals
- ii. If there is a tied at the end of the match, the game will go to penalty kicks to define the winner. Each team will choose 5 players to take the first 5 penalty kicks.

14. AWARDS

a. FIRST PLACE

- i. Champions T-Shirts



GARDEN CITY
RECREATION COMMISSION

OFFICIAL LEAGUE OR TOURNAMENT ROSTER WAVIER AND RELEASE OF LIABILITY

TEAM NAME: _____ SPORT: _____ LEAGUE: _____

MANAGER NAME: _____ MANAGER EMAIL: _____

ADDRESS: _____ CITY/STATE/ZIP: _____

PHONE (HOME): _____ CELL PHONE: _____

READ BEFORE SIGNING

In consideration of being allowed to participate in any way in Garden City Recreation Commission athletic/sports activities, events, leagues, tournaments, the undersigned acknowledges, appreciates, and agrees that:

1. The risk of injury from the activities involved in the program is significant, including the potential for permanent paralysis and death, and while particular rules, equipment, and personal discipline may reduce the risk, the risk of serious injury does exist; and,
2. I KNOWINGLY AND FREELY ASSUME ALL SUCH RISKS, both known and unknown, EVEN IF ARISING FROM THE NEGLIGENCE OF THE RELEASES or others, and assume full responsibility for my participation; and,
3. I willingly agree to comply with the stated and customary terms and conditions for participation. If, however, I observe any unusual significant hazard during my presence or participation, I will remove myself from participation and bring such to the attention of the nearest official immediately; and,
4. I, for myself and on the behalf of my heirs, assigns, personal representatives and next of kin, HEREBY RELEASE AND HOLD HARMLESS THE GARDEN CITY RECREATION COMMISSION, their officers, board of directors, staff, employees, agents, officials, other participants, sponsoring agencies, sponsors, advertisers, and, if applicable, owners and leasers of premises used to conduct the event("Releases"), WITH RESPECT TO ANY AND ALL INJURY, DISABILITY, DEATH, or loss or damage to person or property, WHETHER ARISING FROM THE NEGLIGENCE OF THE RELEASES OR OTHERWISE.

I have read this release of liability and assumption of risk agreement, fully understand its terms, I understand that I have given up substantial rights by signing it and sign it freely and voluntarily without any inducement.

TYPE OR PRINT NAME	PLAYER SIGNATURE	ADDRESS	CELL #	Receipt #
1	I HAVE READ THIS RELEASE			
2	I HAVE READ THIS RELEASE			
3	I HAVE READ THIS RELEASE			
4	I HAVE READ THIS RELEASE			
5	I HAVE READ THIS RELEASE			
6	I HAVE READ THIS RELEASE			
7	I HAVE READ THIS RELEASE			
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SPONSOR FEE: _____ DATE PAID: _____ RECEIPT #: _____

MANAGER'S VERIFICATION

This is to certify that to the best of my knowledge that this roster does not include any assumed names and that each player is eligible to participate in this program. MANAGER'S SIGNATURE: _____