

GARDEN CITY RECREATION COMMISSION

T- Ball League Rules

Governed by Cal Ripken Rules

1. A team must have at least 7 players to start a game or borrow players from another team. If a player is lost during the game due to injury or sickness his/her batting position will be skipped without penalty (no out given).
2. Each team will bat everyone listed on the team's roster, then change innings. **The 3-out rule is not in effect, but the player does go back to the dugout when he/she gets out.**
3. There will be a **55-minute time limit on all T-Ball games.** Once time limit has expired the game will be over. If batter is in middle of batting, he/she must complete their turn at bat.
4. If a batter receives three strikes, he/she will be called out. A swing and a miss, foul balls, or any combination of the two can total three strikes. A foul ball on the third strike will not be ruled a strike. If the batter misses the ball and hits only the tee and/or misses entirely, then it is a strike.
5. A foul ball occurs when the ball is hit into foul territory or does not cross the 25-foot, which is shown by an arc drawn from foul line to foul line. If a batter hits part of the ball and part of the rubber tee, it is a fair ball if it goes past the 25-foot arc. If a batter hits all rubber or the ball does not go past the 25-foot arc, it is just a foul ball.
6. No defensive player may play in front of the 46' arc (pitcher position) until the ball is hit.
7. Extra players may play defense only in the outfield. No extra players allowed in the infield.
8. The defensive player in the pitching position must stay in contact with the 46' arc until the ball is hit.
9. Players must be rotated at different positions each inning to allow players to experience various positions on the field.
10. Players may advance one base at a time.
11. No runners will be allowed to advance on an overthrow
12. The ball becomes dead when it is thrown toward the home base area and crosses the 46' arc. The ball is dead at the time it crosses the 46' arc, however, all advancing runners may continue to the base they were advancing to at the time that the ball became dead. If the defense is making a play at home, it is not a dead ball and runners may advance at their own risk.
13. Batting line ups should be rotated every inning to allow for a different player to bat last. No scores will be kept.
14. No stealing or leading off is permitted. Batters cannot bunt.
15. Good Luck and have **FUN!** Sportsmanship is the key to a great athlete.